BEACON Board Minutes May 18th 2012

MEETING AGENDA- Carpinteria City Hall

- 1. Call to Order, Roll Call and Introductions Chair Sharkey, Bennett, House, Brennan, Zaragoza, Easton, Carbajal
- 2. Approval of Agenda and Filing of Certificate of Agenda Posting Action: Approve and file. Motion-Zaragoza/House Passed
- 3. Consideration and <u>Approval of Minutes</u> of the BEACON Meetings held November 18, 2011, and March 16, 2012

Action: Approve and file. Motion-House/Easton Passed

- 4. Public Comment and Other Matters not on the Agenda
 - a. Receive public comments.
- 5. Reports
 - a. Reports from legislative offices. No reports
 - b. Boating and Waterways.
 - c. Cal Coast.

6. Integrated Regional Water Management Program

Action: Receive and Filed Motion-House/Zaragoza Passed

- a. Receive report on the Integrated Regional Water Management Program in Santa Barbara County.
- 7. Single Use Bag Ordinance

Action: Motion-House/Easton Passed

- a. Receive Status Report from Executive Director.
- b. Approve a Resolution for BEACON to accept donations.
- 8. COM3 Consulting Contract Amendment and Related Budget Adjustment

Action: A- Motion- House/ Easton Passed B-Continued lack of Super Majority

- a. Approve Amendment No. 2 to COM3 Consulting Contract. Attach 1 Attach 2
- b. Authorize Auditor Controller Office to make Budget Adjustments (requires 8/10th vote)
- 9. Ventura County Auditor-Controller's Office Report

Action: A,C&D,Motion-Bennett/ House Passed B Continued lack of Super Majority

- a. Receive and file the Budget-to-Actual report for the year to date period ending April 39, 2012.
- b. Authorize the Auditor-Controller's Office to make adjustment to Fiscal Year 2011-12 budget estimate (requires 8/10th vote).
- c. Adopt the Proposed Budget for Fiscal Year (FY) 2012-13.
- d. Authorize the Auditor-Controller's Office to adjust Contingency for the Fiscal Year 2012-13.
- 10. Executive Director's Report and Communications
- 11. Adjourn to next regular meeting, July 20, 2012 at 9:00 AM in Carpinteria City Hall